

FIG.1

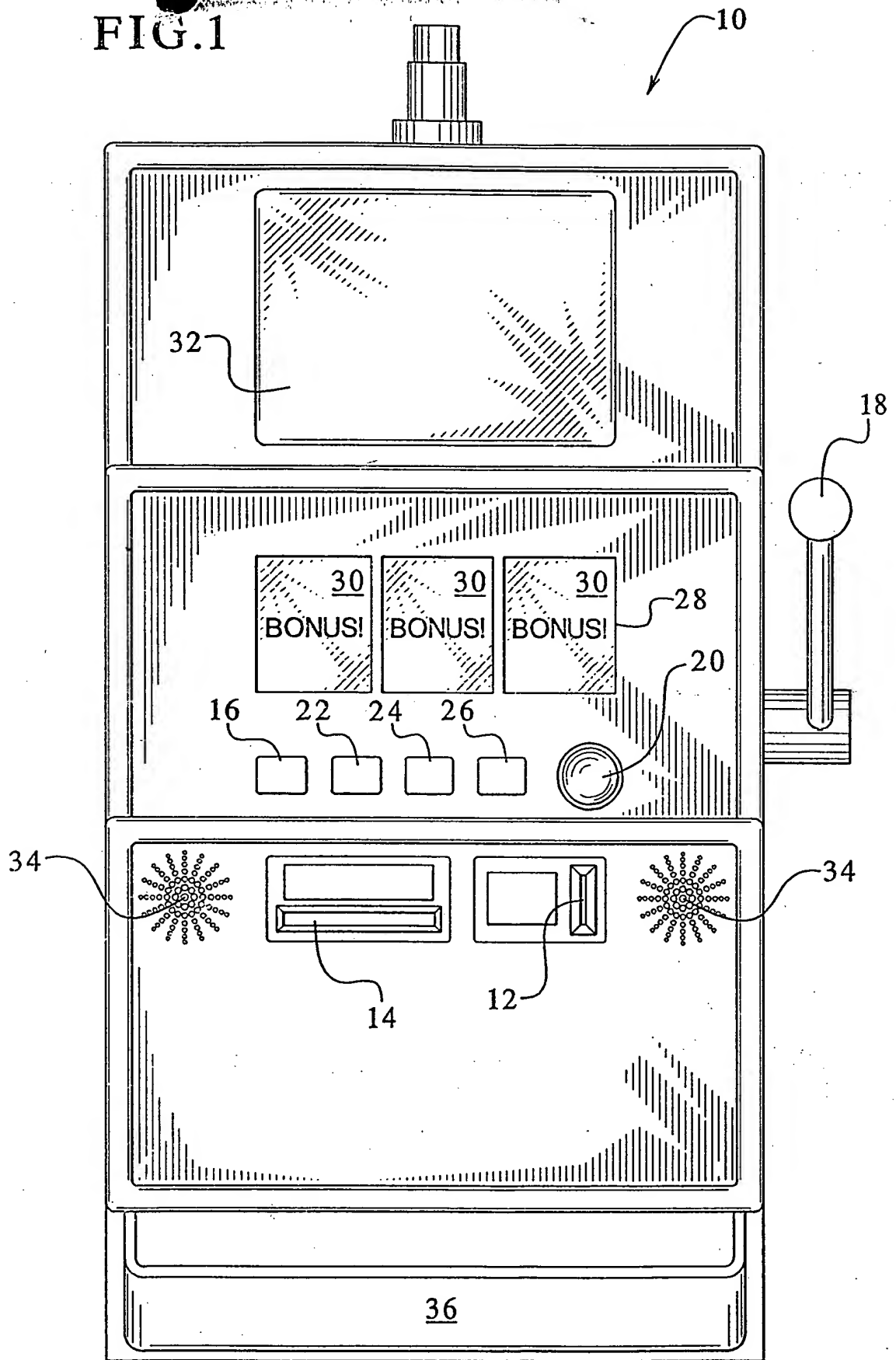
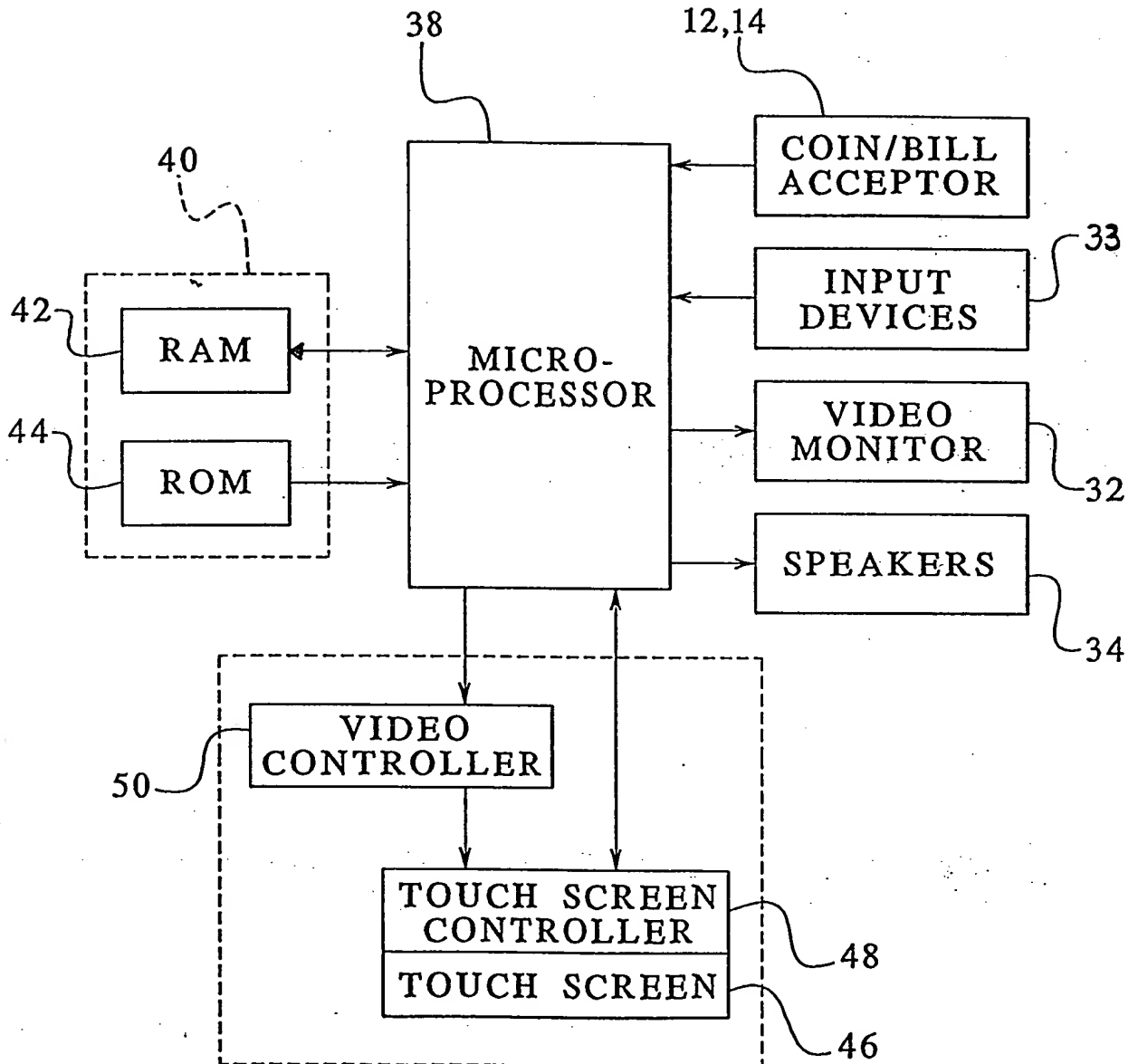


FIG.2



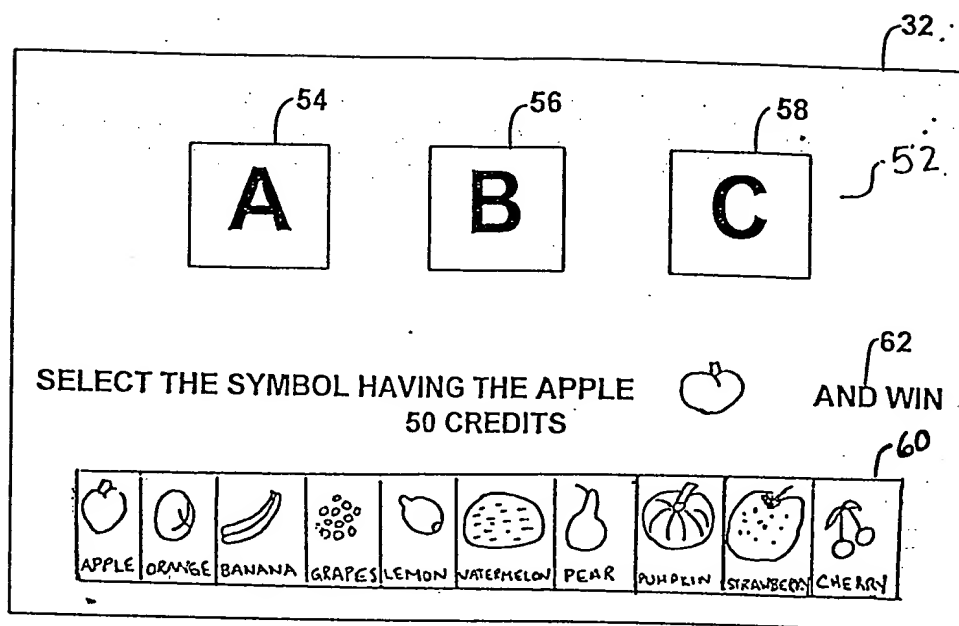


FIG. 3A

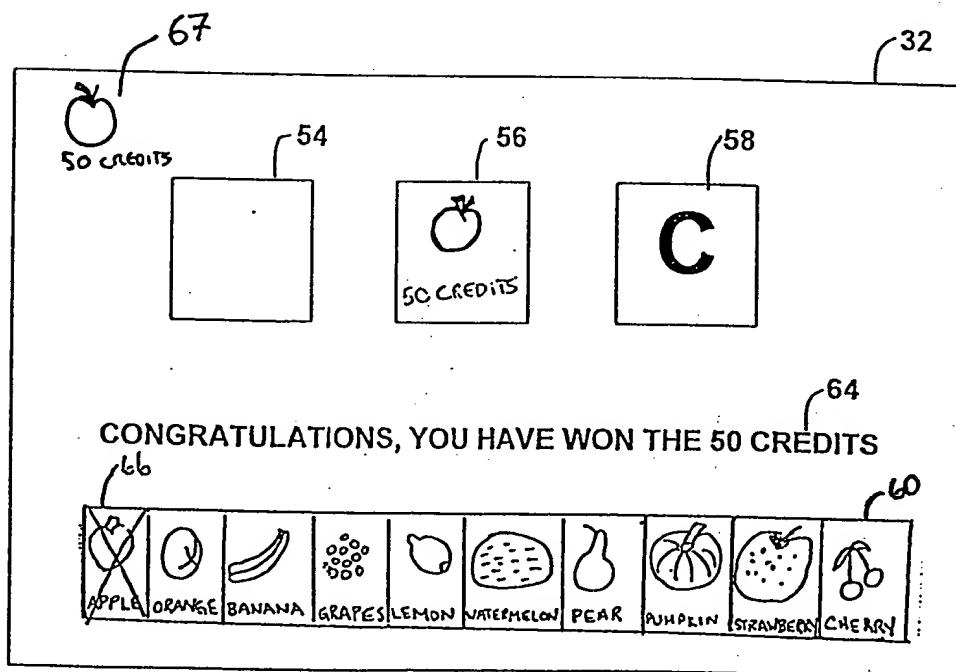


FIG. 3B

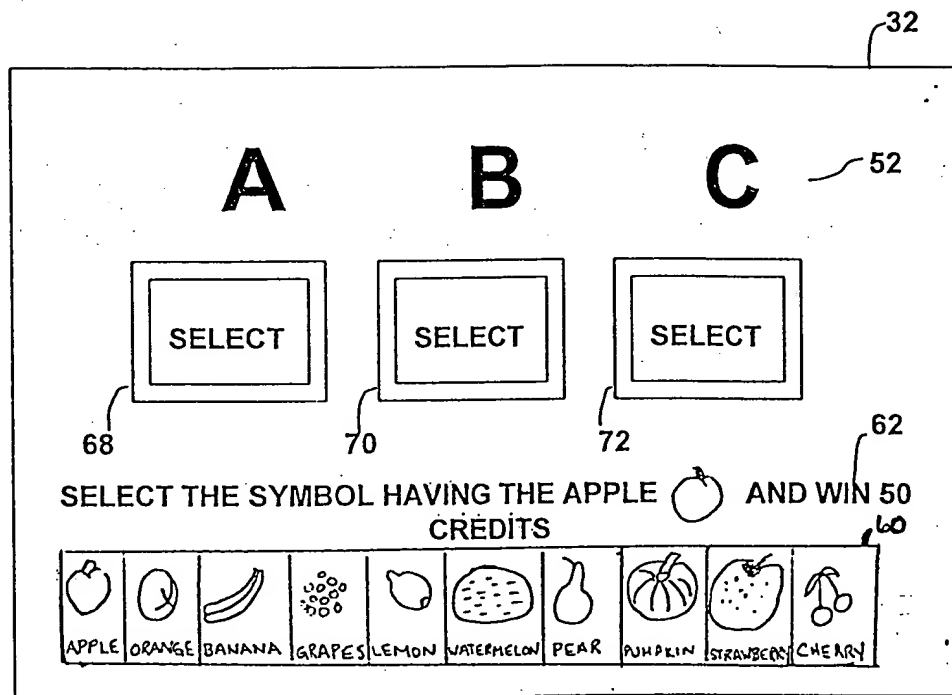


FIG. 4

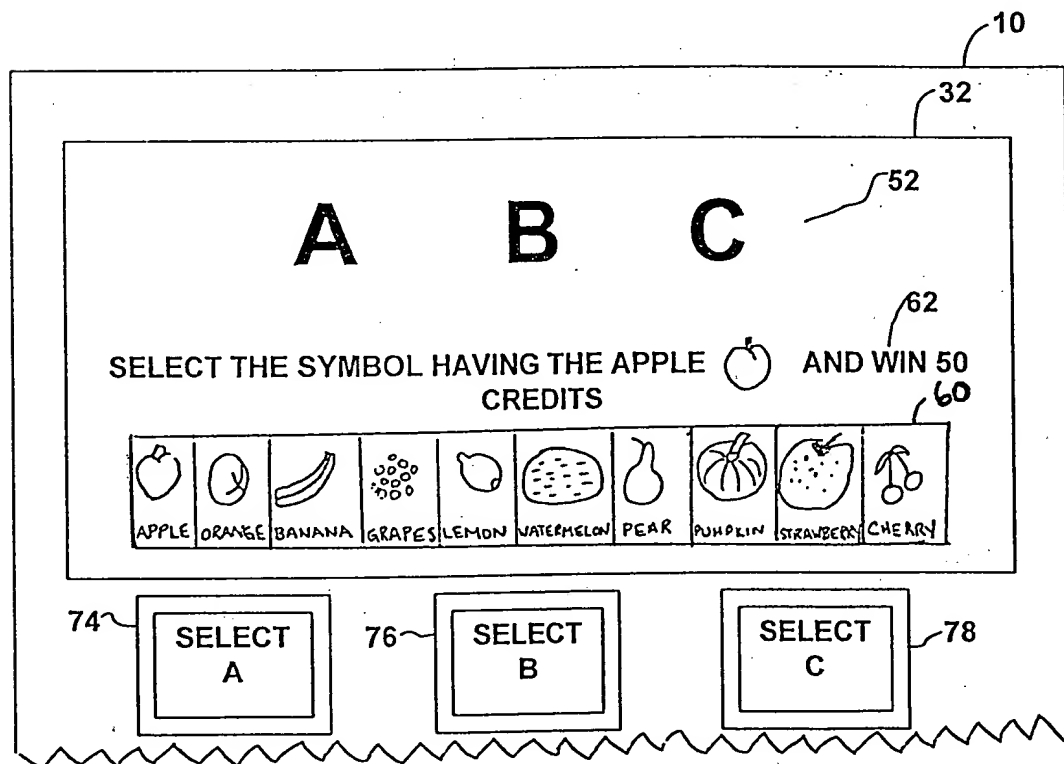


FIG. 5

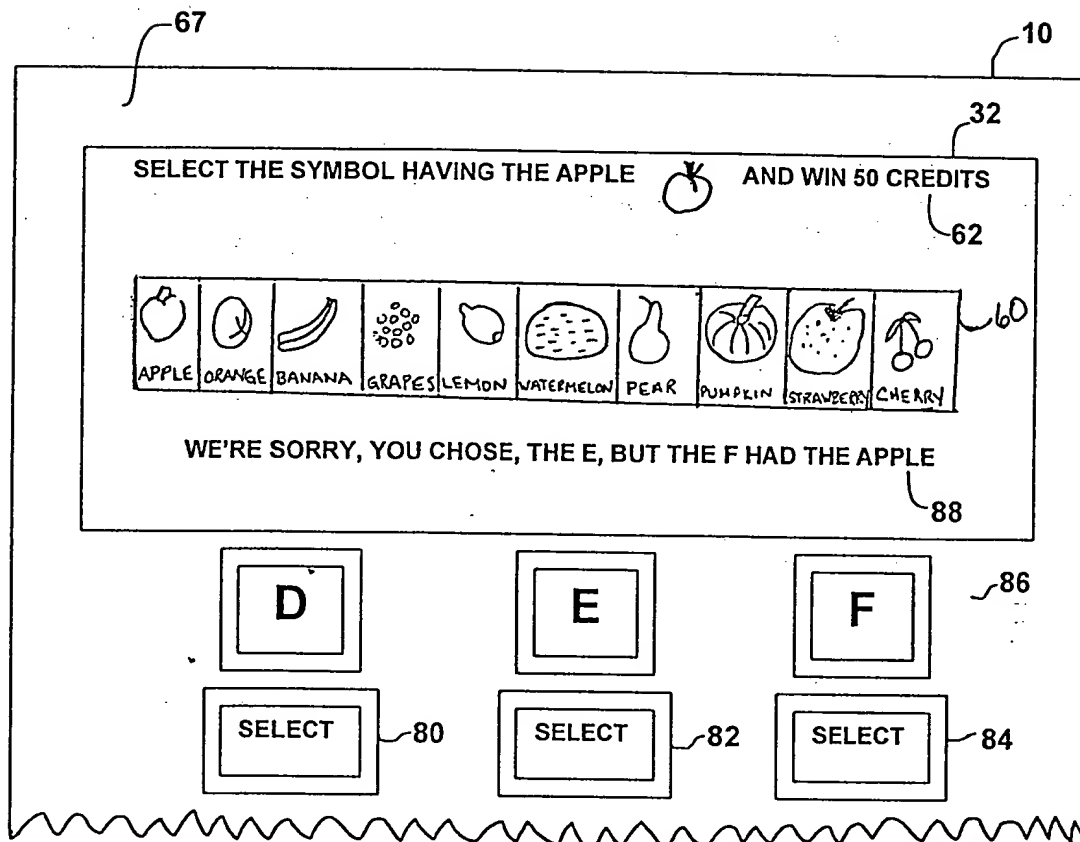


FIG. 6

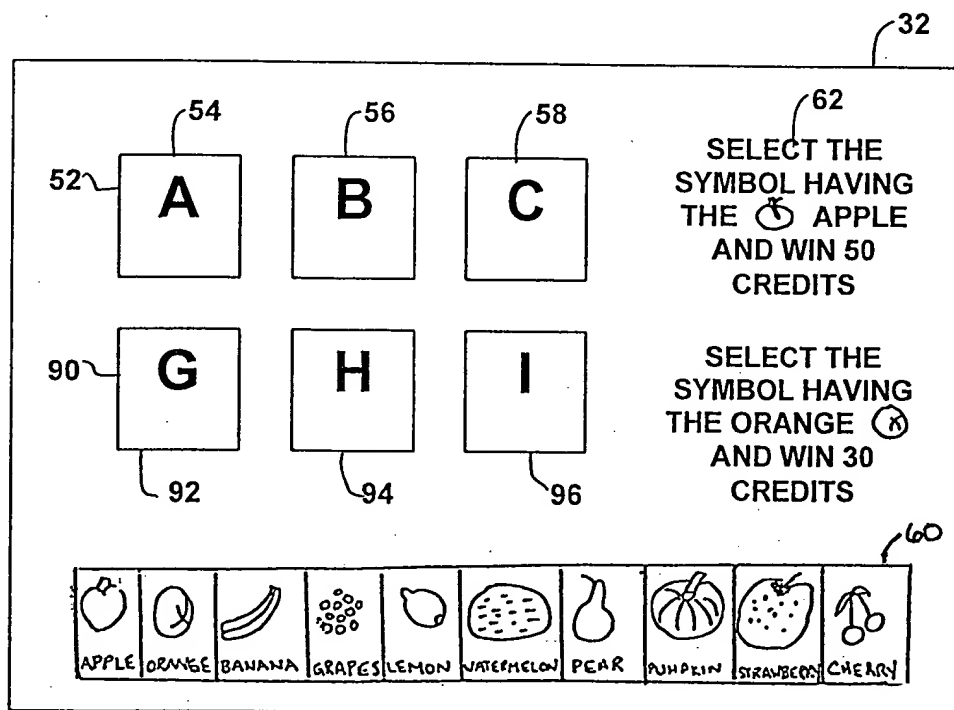


FIG. 7

98

100

ITEM
APPLE
CELL PHONE
ORANGE
WHISTLE
BANANA
HARMONICA
GRAPES
FALSE TEETH
LEMON
SANDWICH
FLASHLIGHT
FOOTBALL
SUNGLASSES
TICKET STUB

FIG. 8

104 102 106

NUMBER OF ASSIGNMENT	PROBABILITY
1	20%
2	25%
3	40%
4	15%

FIG. 9: ONE OF THE SYMBOLS HAS AN ASSIGNED ITEM

110 108 112

NUMBER OF ASSIGNMENTS	PROBABILITY
1	30%
2	40%
3	20%
4	10%

FIG. 10: TWO OF THE SYMBOLS HAVE AN ASSIGNED ITEM

116 114 118

NUMBER OF ASSIGNMENTS	PROBABILITY
1	50%
2	30%
3	15%
4	5%

FIG. 11: THREE OF THE SYMBOLS HAVE AN ASSIGNED ITEM

122 120 124

PRIZES	PERCENTAGE
2	20%
5	20%
10	20%
15	20%
20	20%

FIG. 12: VALUE OF PRIZE WHEN PLAYER SELECTS SYMBOL WITH AN ASSIGNED ITEM

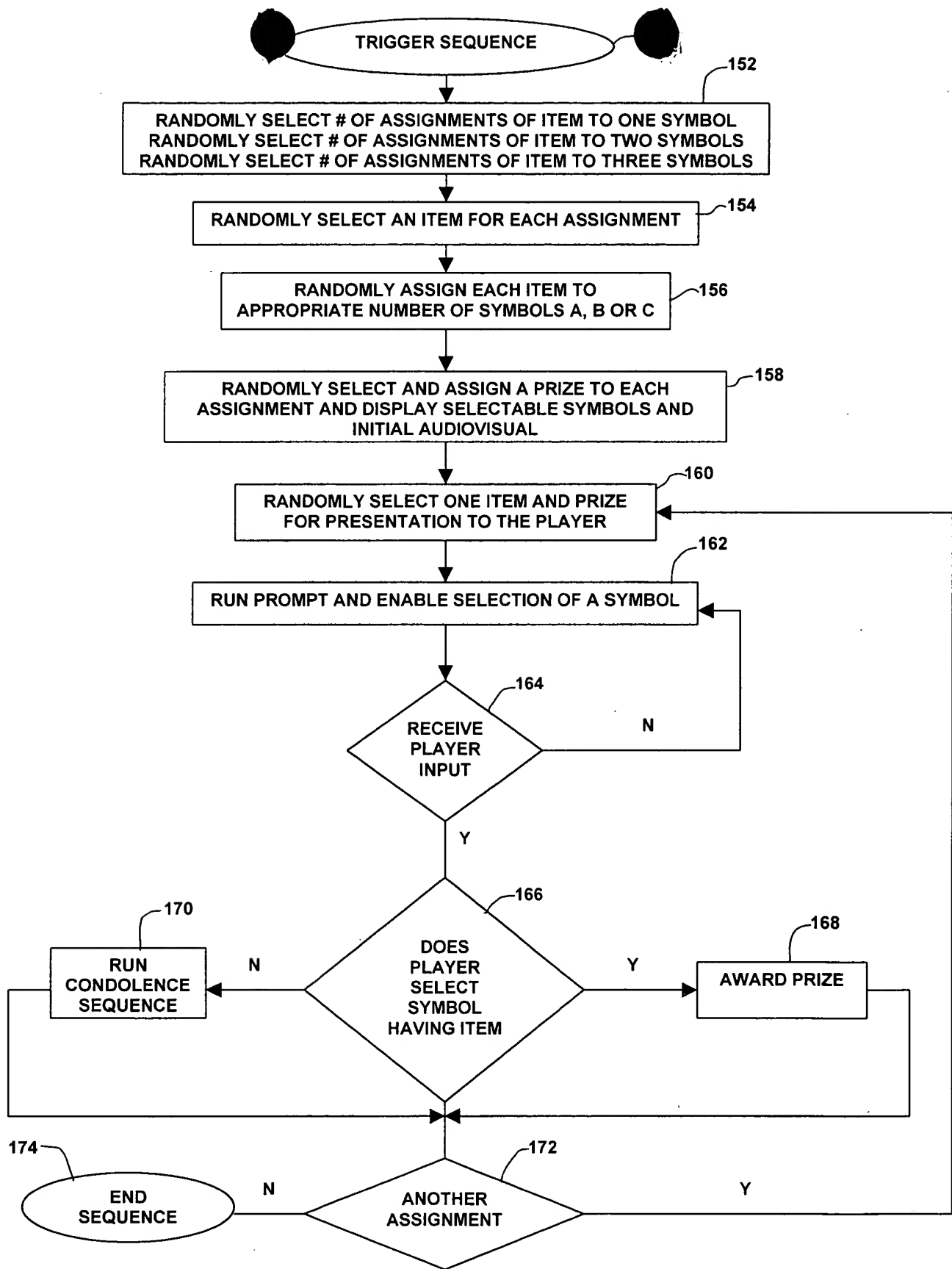


FIG. 13